



NAVAL
POSTGRADUATE
SCHOOL

An Integrated Command and Control Architecture for Unmanned Systems for 2030

**Systems Engineering and Analysis
Cohort-16**

Monterey, California

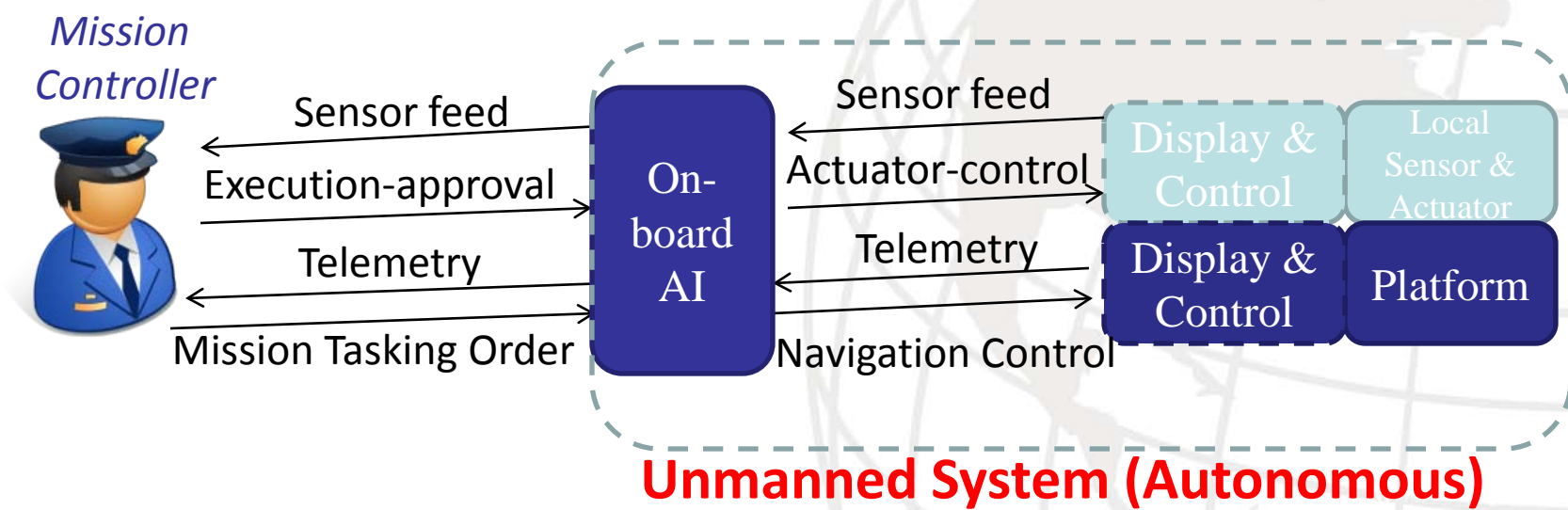
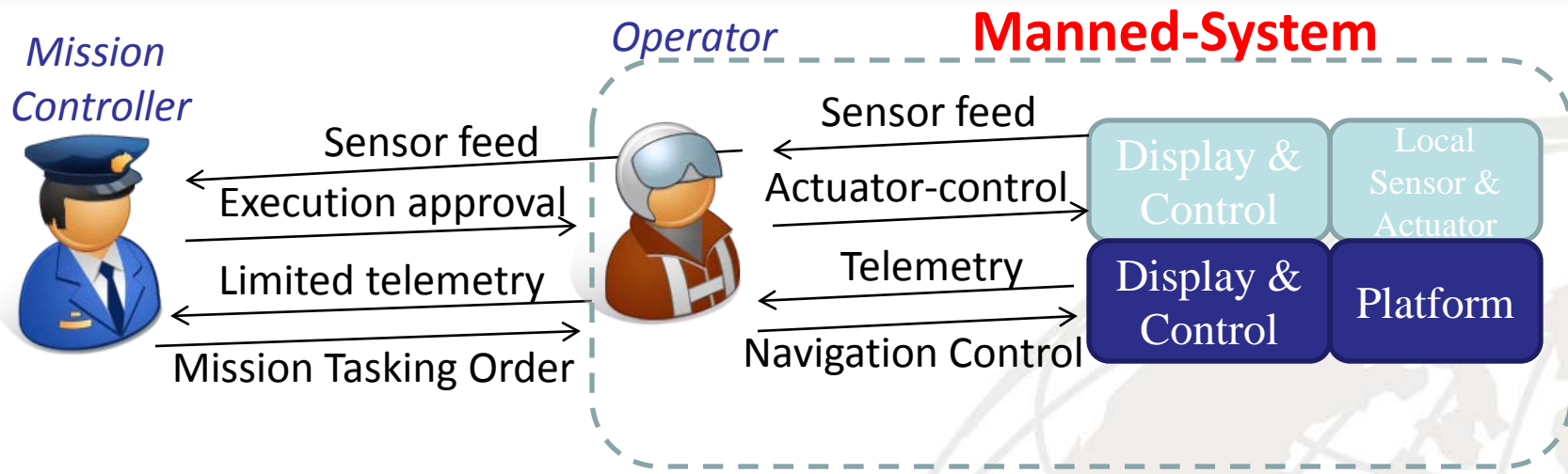
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Integrated Project Tasking

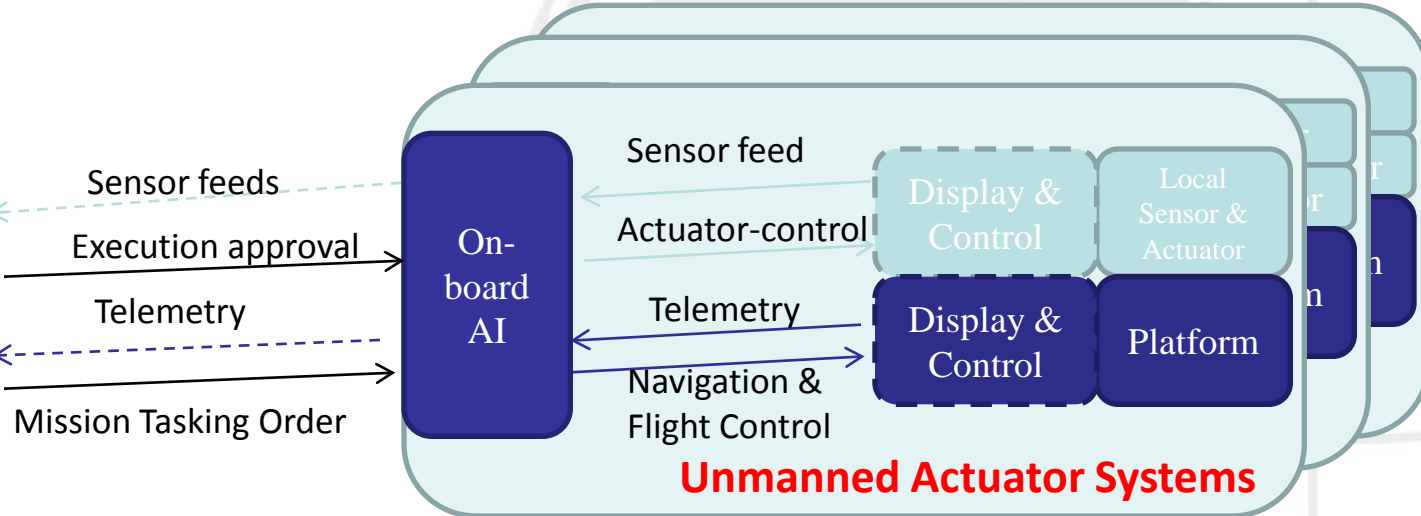
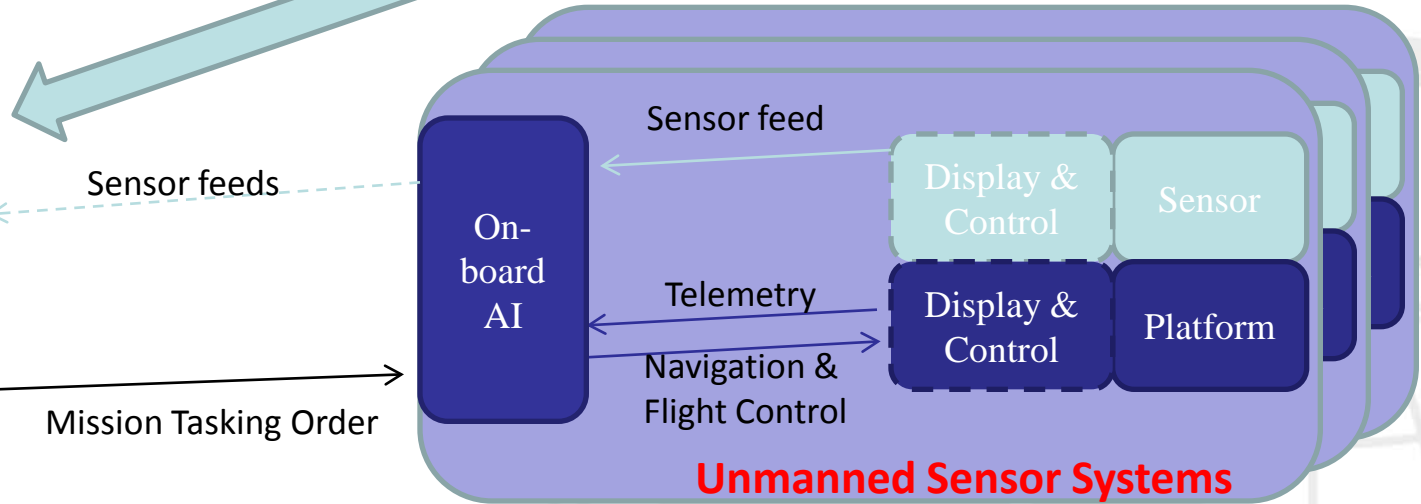
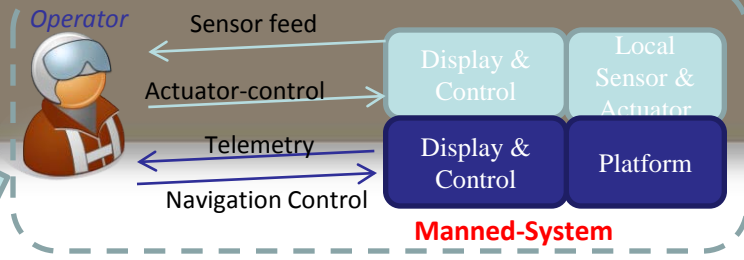
- Develop a **Joint Systems concept** to produce a coherent **vision** of unmanned vehicles
- Design a **Command and Control (C2) architecture** considering potential technology gaps and determine a more streamlined architecture with gap fillers

Current C2 Process





Conceptual Logic of 2030 C2 Process

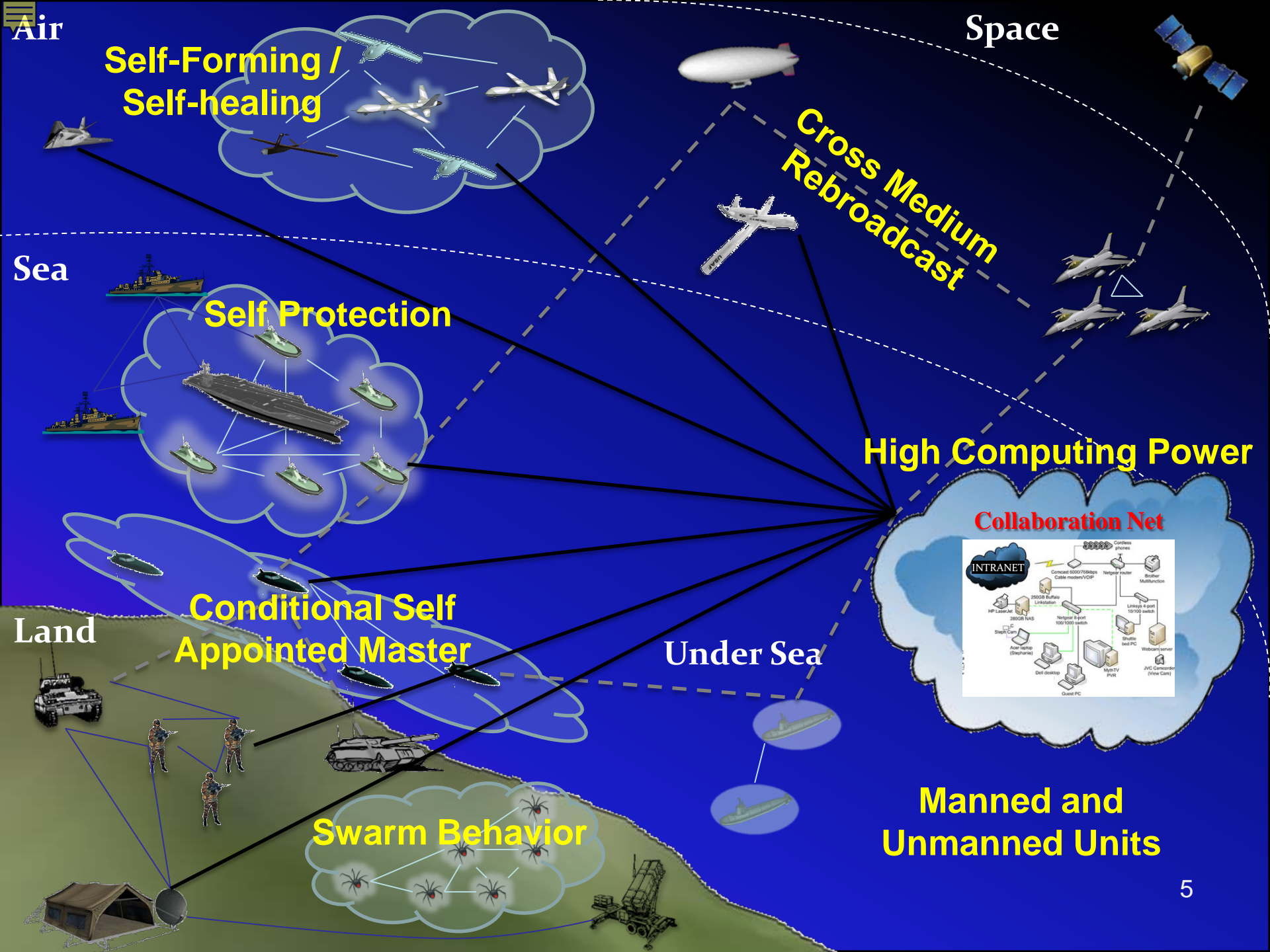


Mission Controller



Common Picture Gap

Common Interface Gap



Space

Self-Forming / Self-healing

Self Protection

Conditional Self Appointed Master

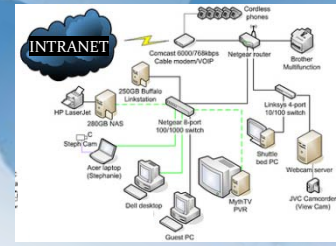
Swarm Behavior

Cross Medium Rebroadcast

High Computing Power

Collaboration Net

Manned and Unmanned Units





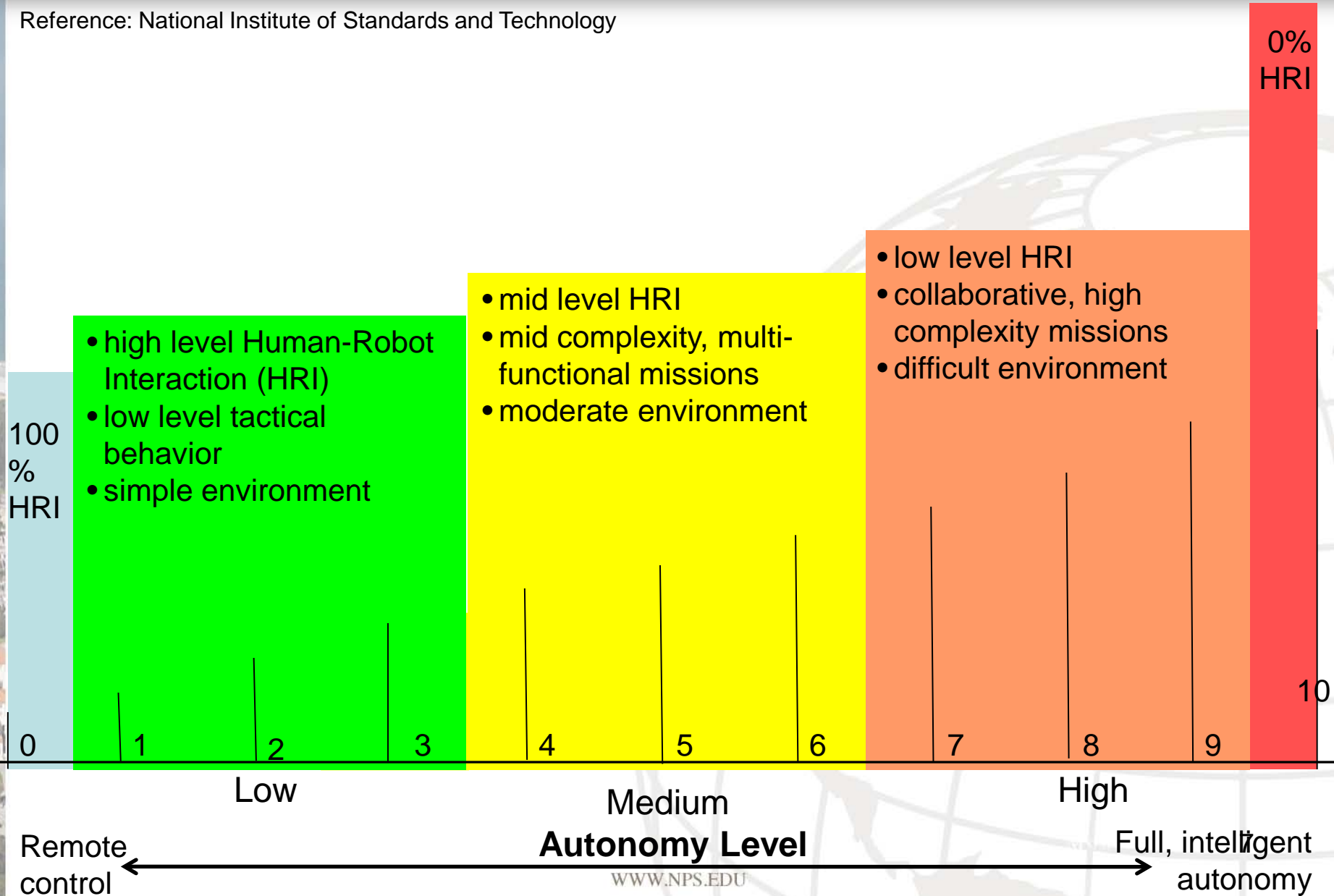
Human and Machine Comparison

<i>HUMAN EXPERTISE</i>	<i>MACHINE EXPERTISE</i>
<p><u><i>The Good News:</i></u></p> <ul style="list-style-type: none">CreativeAdaptiveSensory ExperienceBroad FocusCommonsense Knowledge	<p><u><i>The Bad News:</i></u></p> <ul style="list-style-type: none">UninspiredNeeds to be ToldSymbolic InputNarrow FocusTechnical Knowledge
<p><u><i>The Bad News:</i></u></p> <ul style="list-style-type: none">PerishableDifficult to TransferDifficult to DocumentUnpredictableExpensive	<p><u><i>The Good News:</i></u></p> <ul style="list-style-type: none">PermanentEasy to TransferEasy to DocumentConsistentAffordable



Autonomous Levels for Unmanned Systems

Reference: National Institute of Standards and Technology





Functional Architecture

0 Manage UV Operations				
1 Provide C2	1.1 Observe	1.1.1 Monitor Situation	1.1.1.1 Monitor Internal Factors 1.1.1.2 Monitor External Factors	
	1.2 Orient	1.2.1 Understand Situation	1.2.1.1 Assess Friendly Capability 1.2.1.2 Assess Threat 1.2.1.3 Analyze Environment	
		1.2.2 Identify Mission Success Gap		
	1.3 Decide	1.3.1 Determine COA	1.3.1.1 Develop COA	1.3.1.2.1 Assess Risk 1.3.1.2.2 Analyze timing 1.3.1.2.3 Select COA
			1.3.1.2 Analyze COA	
1.4 Act	1.4.1 Command Assets	1.4.1.1 Assign Mission 1.4.1.2 Direct UVs 1.4.1.3 Provide Resources		
1.5 Share to Network				
2 Collaborate	2.1 Operate in Network	2.1.1 Establish Capability Interface		
	2.2 Manage Data	2.2.1 Organize Data		
		2.2.2 Share Data		
	2.3 Collect Data			
2.4 Secure Network				
3 Conduct UV Operations	3.1 Operate Sensors	3.1.1 Sense Environment		
		3.1.2 Share Raw Sensor Data		
3.1.3 Fuse Sensors				
3.1.4 Share Sensor Picture				
3.2 Operate UVs	3.2.1 Formulate Tactics			
	3.2.2 Schedule and Allocate Tasks			
	3.2.3 Navigate/Execute Task			
	3.2.4 Report Position/Status			
	3.2.5 Assess/Report Operational Availability			

Operational Node Connectivity

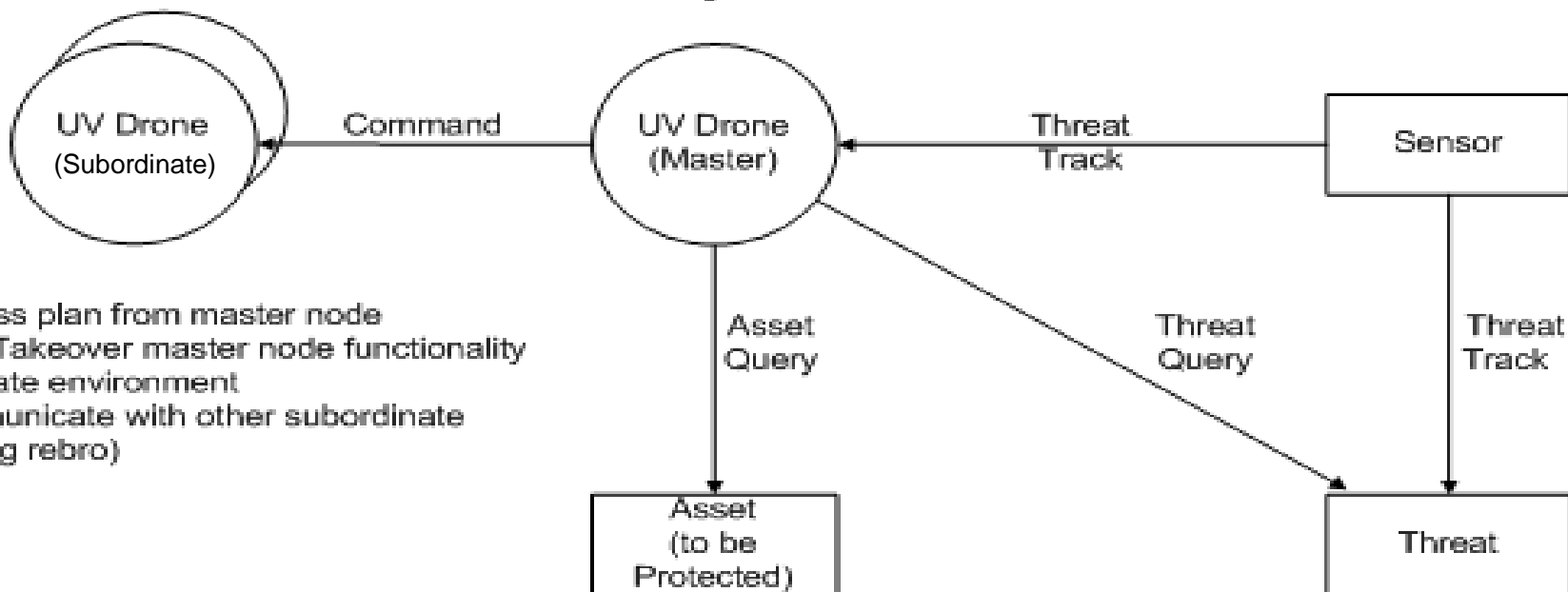
OV-2 Miniature Drones (Force Protection)
Self-synchronizing UV drones forming protective shield around asset to block kinetic attacks

Note:

1. Self-forming: Must first determine who the Master is)
2. Could be MANET-style (Mobile Adhoc Networks)

Activity

1. Process threat track from external sensor node(s)
2. Query threat (when threat is in close proximity)
3. Formulate protection plan (how big or thick "wall" should be)
4. Broadcast plan to subordinate nodes
5. Navigate environment



Activity

1. Process plan from master node
2. Elect/Takeover master node functionality
3. Navigate environment
4. Communicate with other subordinate nodes (eg rebro)



C2 Information Exchange

Headquarters
(HQ)



Command
Recognized
Picture



Manned
System (MS)

Sensor Feed
Telemetry
Report
Request

Sensor Feed
Sensor Feed

Command
Payload Control

Sensor Feed
Telemetry
Report
Request

Command
Payload Control



Conditionally
Self-appointed
Master



Available
Master

Unmanned Vehicle (UV)



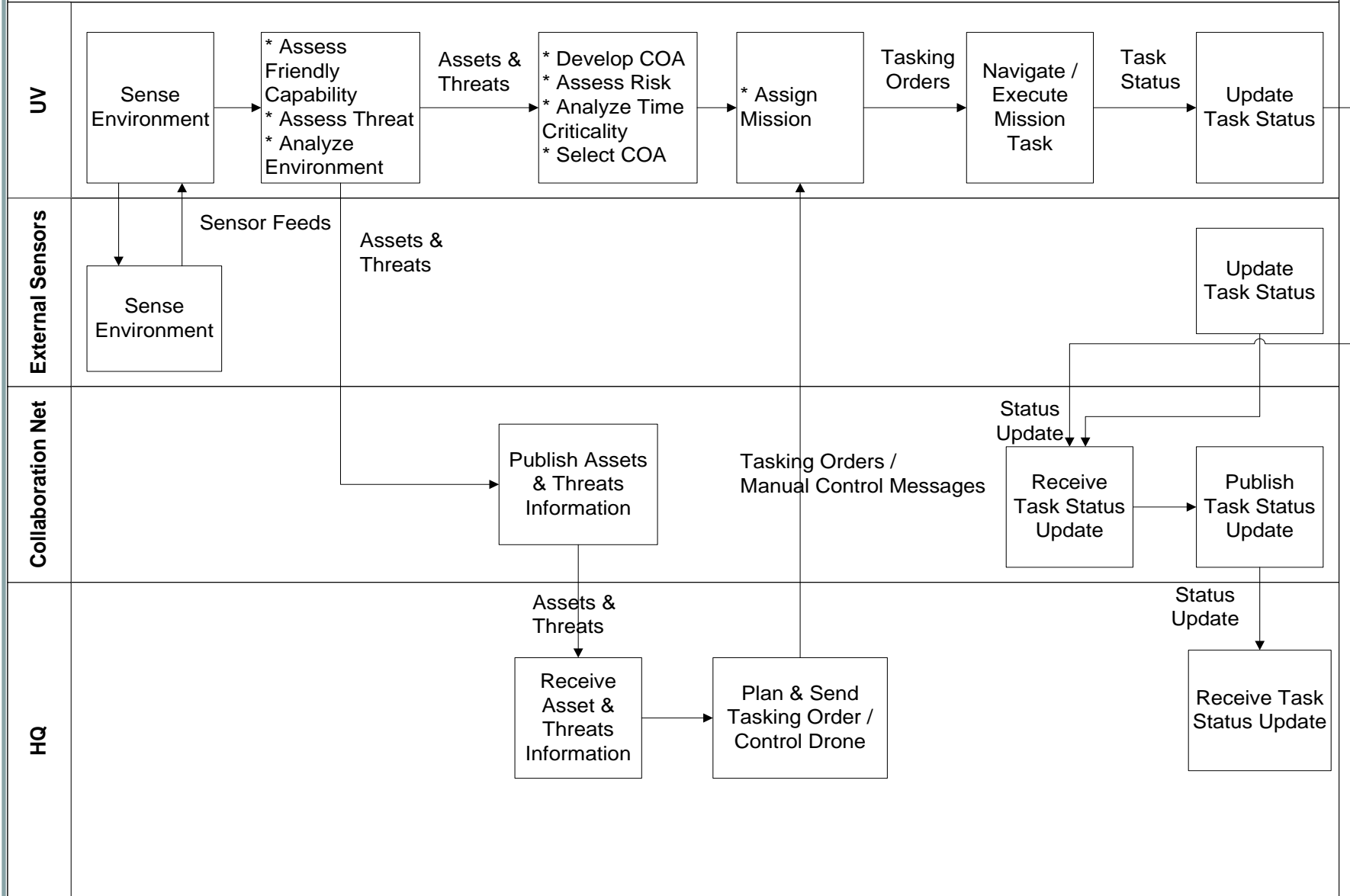
Manned System/UV(Master) to HQ

Category	Info Type	Data Type	Band-width	Timeliness	Triggering Events	CIA
Sensor Feed	EO/Video Camera	Video (Live)	High	Milliseconds	- Algorithm - Operator - Time	IA Optional – C
	Radar	Data (Tracks)	Low	Seconds	As above	CIA
	SAR/ISAR	Image	Mid	Minutes	As above	IA Optional – C
	Gamma Radiation	Image	Mid	Minutes	As above	IA
	Terra-Hertz	Image	Mid	Minutes	As above	IA
	IFF	Data (Tracks)	Low	Seconds	As above	IA
	Sonar	Data (Tracks) Audio	Low Mid	Seconds Milliseconds	As above	IA
Telemetry	On-board Instrumentation	Data	Low	Variable	As above	IA
Report	BIT Status	Data	Low	Minutes	As above	A
	AI Decision Feedback	Data	Low	Minutes	As above	IA
Request	Execution	Data	Low	Seconds	- Algorithm	CIA



Operational Activity Model

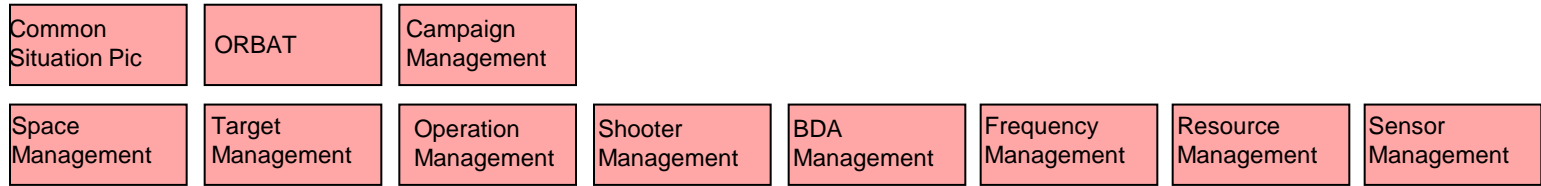
OV-5 - Force Protection



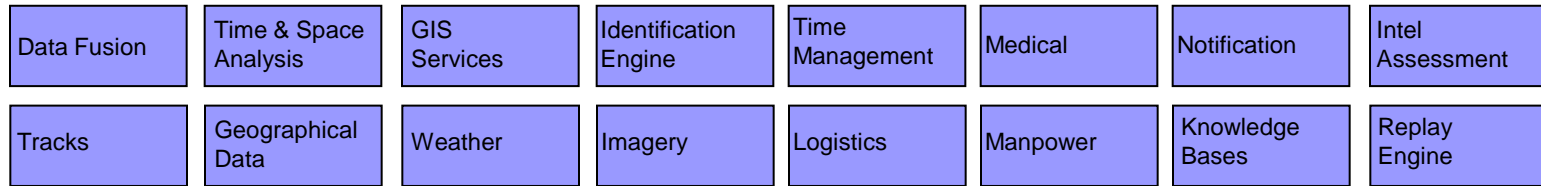


Conceptual System View

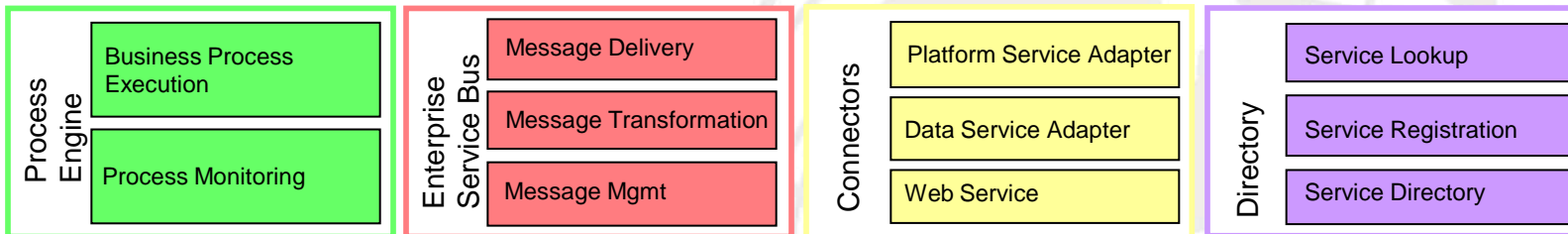
Enterprise Applications



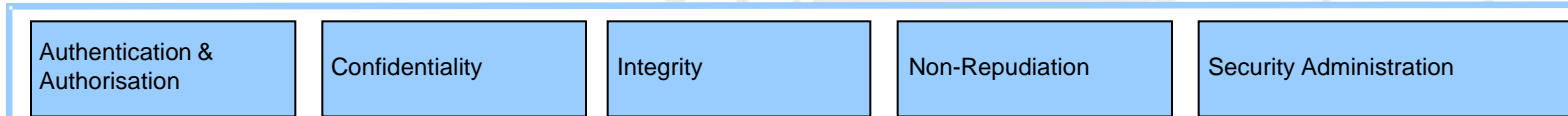
Data Services



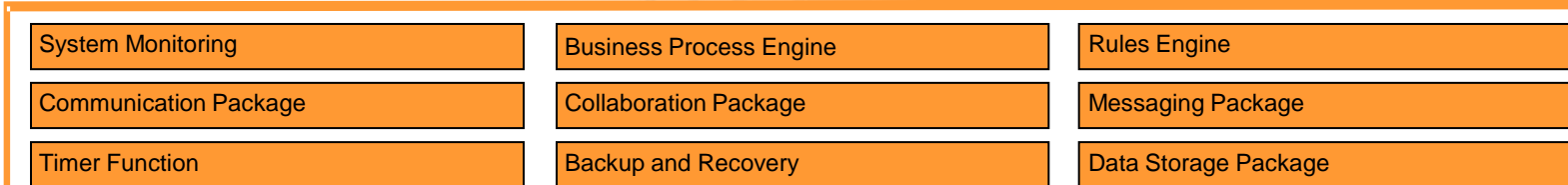
Service Infrastructure



Security Infrastructure



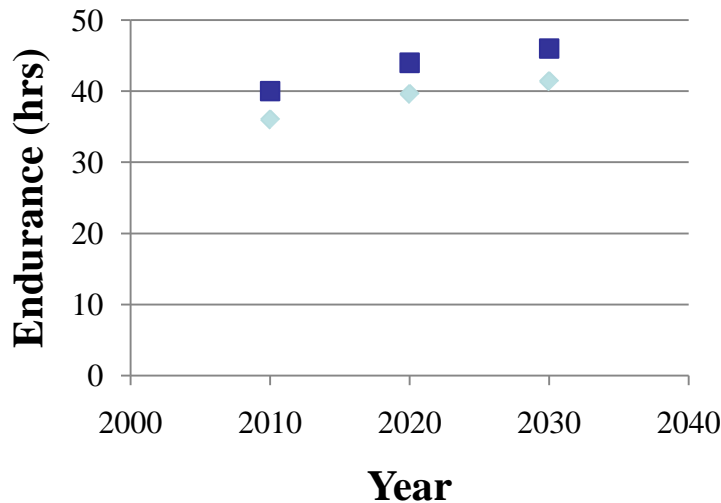
Operating Systems & COTS



Global Hawk and Predator Analysis

	Combat Radius (nm)			Coverage Area (nm ²)			Endurance (hr)		
	2010	2020	2030	2010	2020	2030	2010	2020	2030
RQ-4 Global Hawk	5400	5940	6210	9.16E+07	1.11E+08	1.21E+08	36	39.6	41.4
MQ-1 Predator	500	550	575	7.85E+05	9.50E+05	1.04E+06	40	44	46

Expected Endurance Increases Engine Cycle Only



◆ RQ-4 Global Hawk
■ MQ-1 Predator



Breguet Range Equation

$$Range = \frac{V}{g} \frac{1}{SFCD} \frac{L}{D} \ln \frac{W_{initial}}{W_{final}}$$

Fixed Platform Assumptions:

$$\left. \frac{L}{D} \right|_{constant} \equiv \text{constant } \alpha$$

V, g = constant

Structural/Tank mass = constant

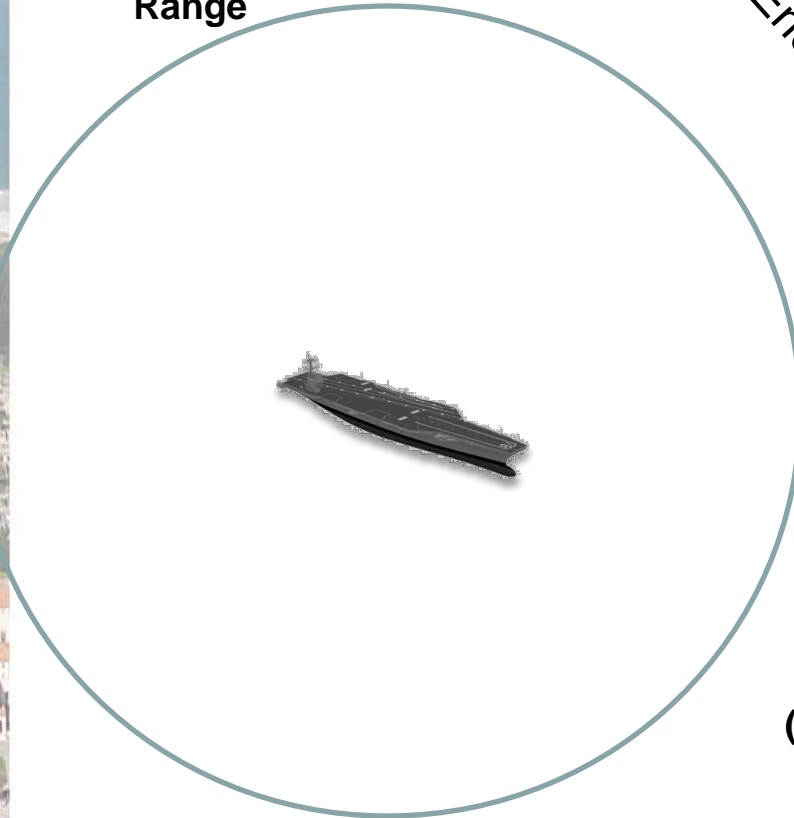


Scenario Analysis: Current Limits

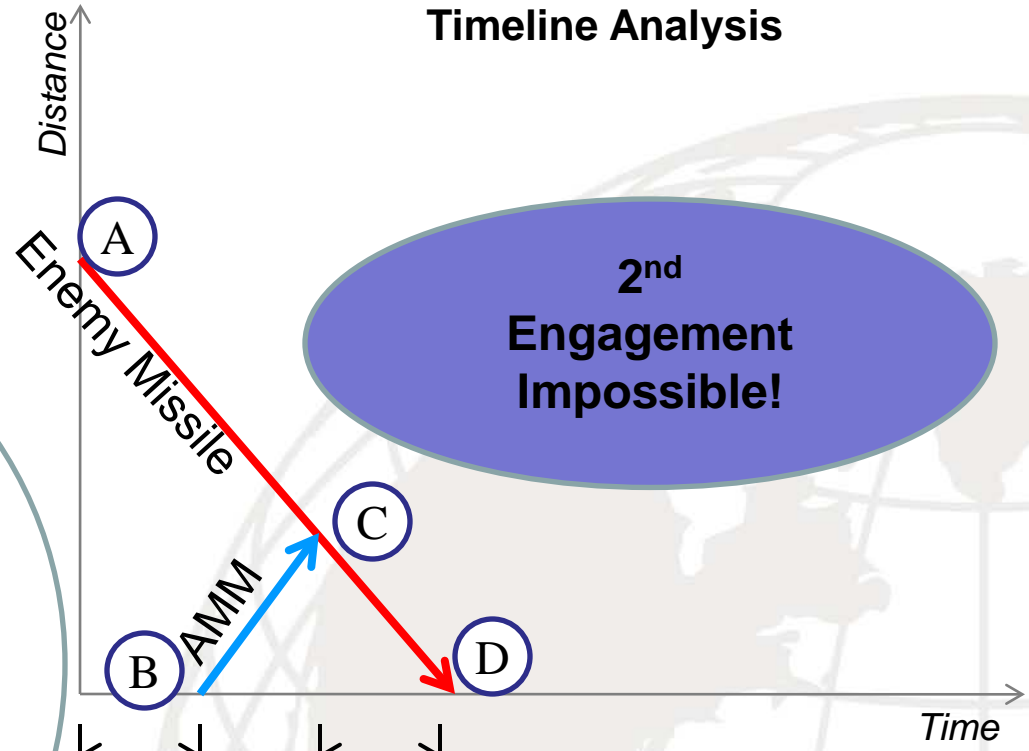
Mach 4+ Anti-Ship
Missiles



Threat Detection
Range



Timeline Analysis



Reaction
Time
(10-15 sec)

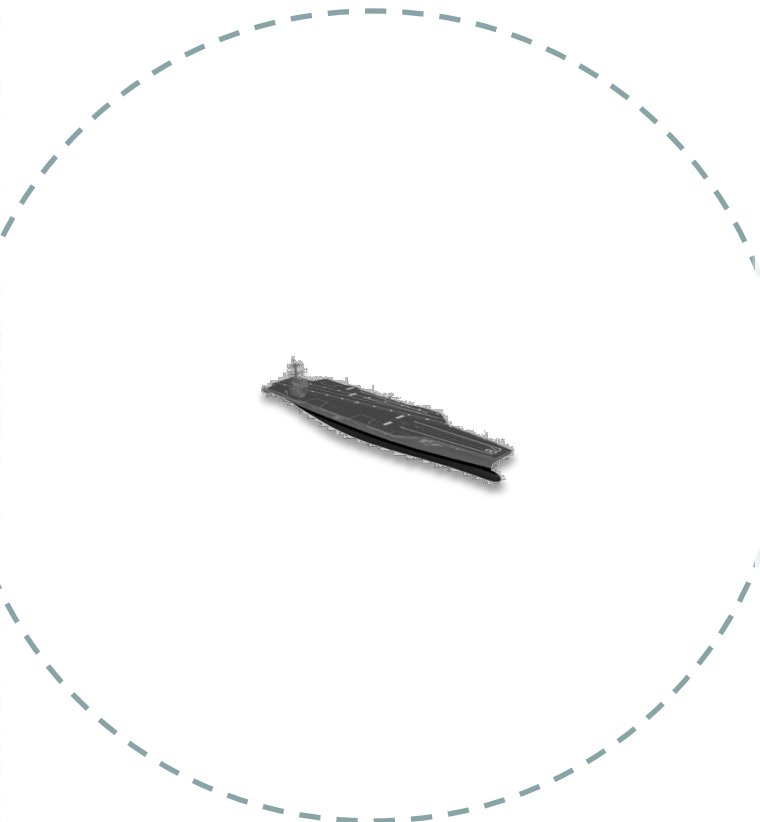
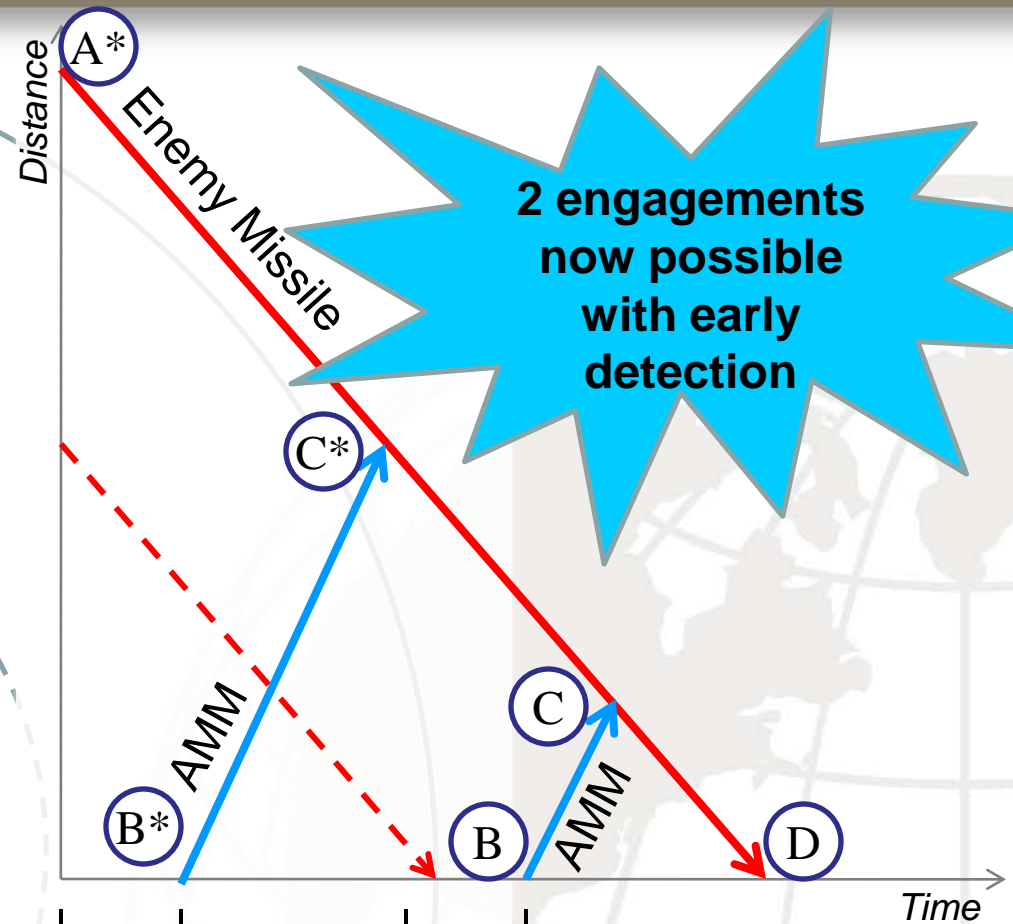
- A: Detection of Enemy Missile
- B: Launch of Anti Missile Missile
- C: AMM intercepts Enemy Missile
- D: Enemy Missile reaches target



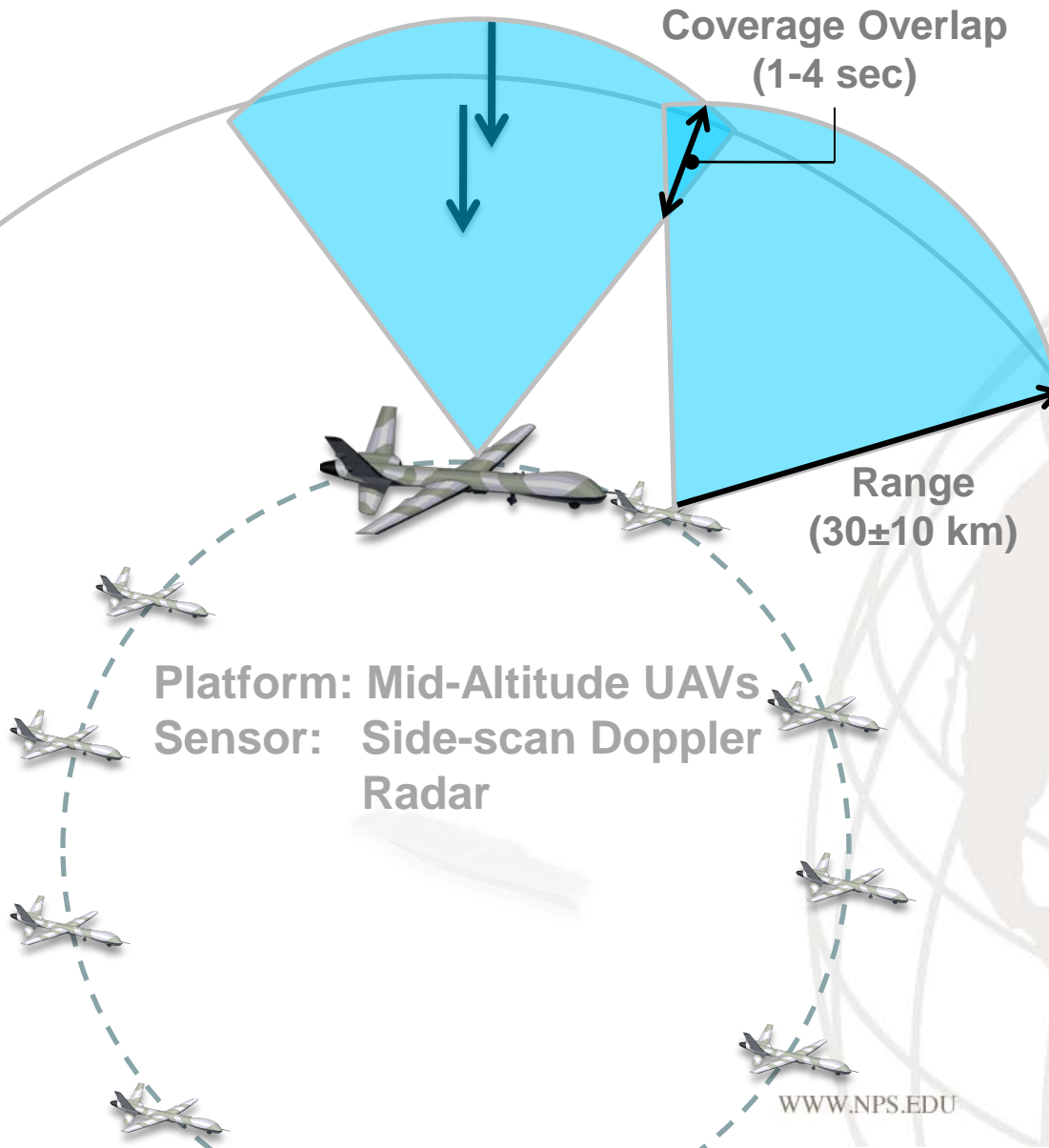
Extended Detection Ring

Extended
Detection Ring

Mach 4+ Anti-Ship
Missiles



Reaction Time
(10-15 sec)



C2 Architecture enables a group of UAVs to collaborate and fly together

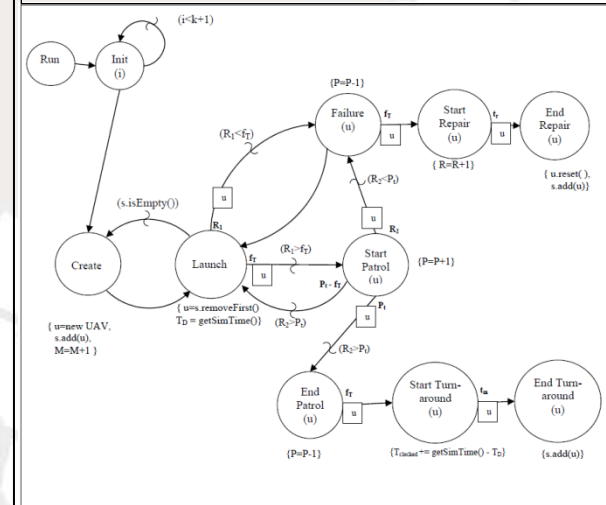
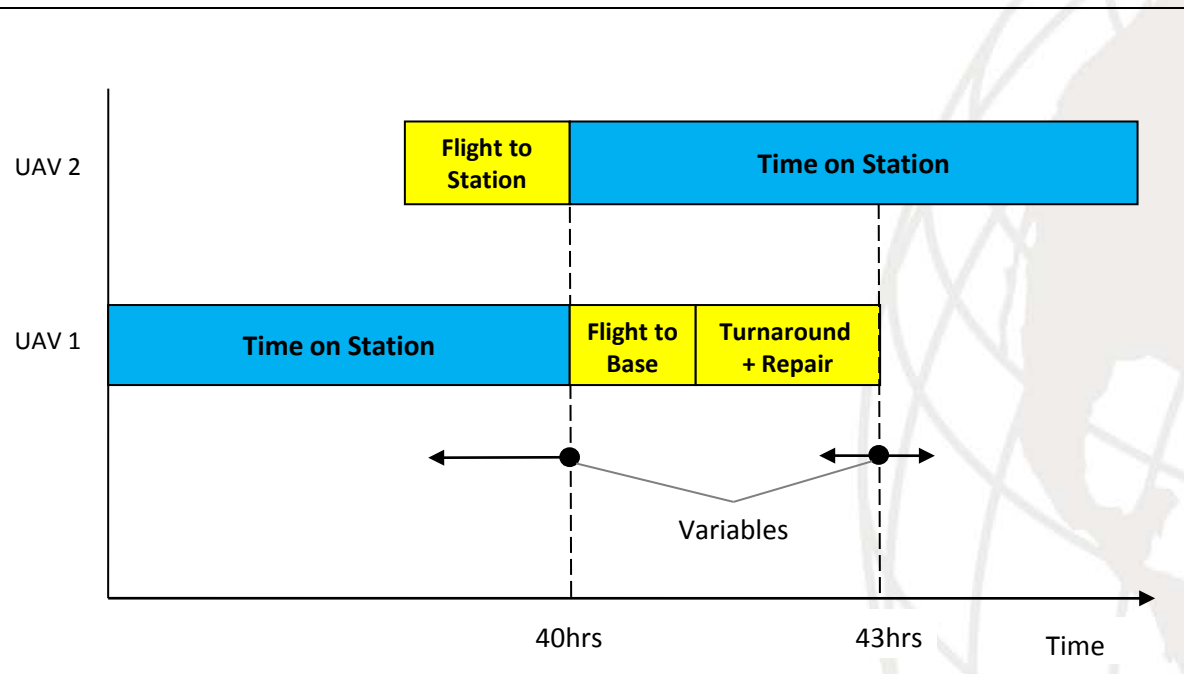
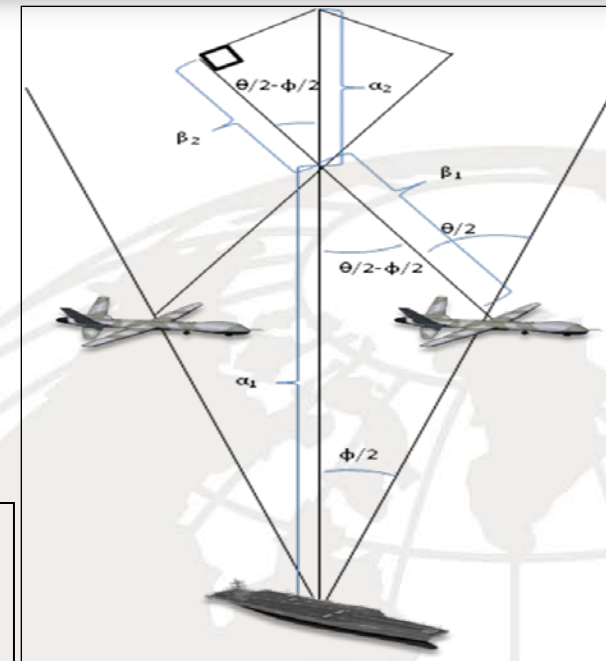
Questions for Analysis:

- 1) What is the number of aerial picket stations required?
- 2) Size of UAV fleet required, given logistic constraints.

Primary Considerations:

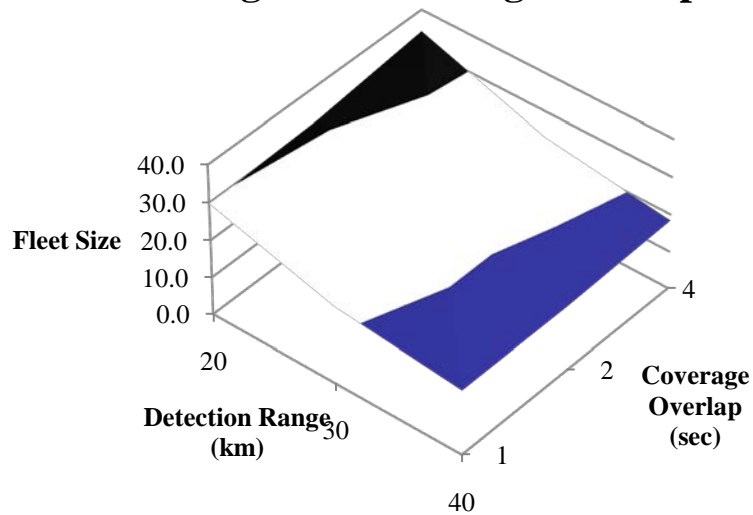
- Endurance
- Platform / Sensor mission critical failures
- Radar Range
- Coverage Overlap

- Number of Aerial Picket Stations modeled by geometry
- Determination of Fleet size modeled as a Scheduling problem with Discrete Event Simulation
- Monte Carlo simulation (1000 runs) using SimKit



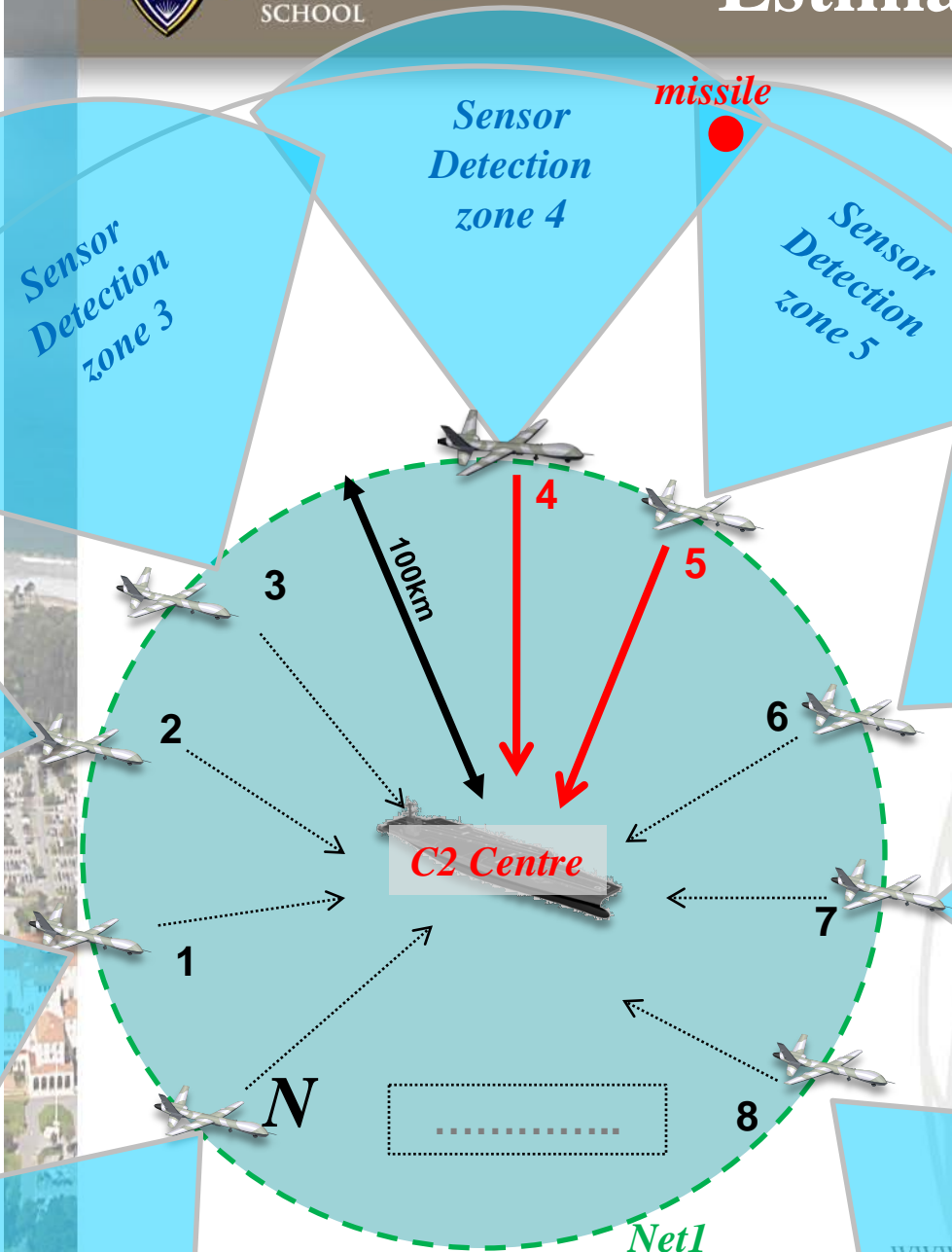
- A baseline fleet size of **21** UAVs is required
- A conservative estimate is **35** UAVs

Variation of Fleet Size with Detection Range and Coverage Overlap



Fleet Size			
Coverage Overlap (sec)	Detection Range (km)		
	20	30	40
1	30	21	18
2	31	22	18
4	35	24	19

Estimation of BW requirement



- Estimated number of units supportable per datalink net:

$$n < \left(\frac{\text{Capacity reserved for sensor data transmission}}{2 \times M \times \text{Datarate demand per unit per track detected}} \right)$$

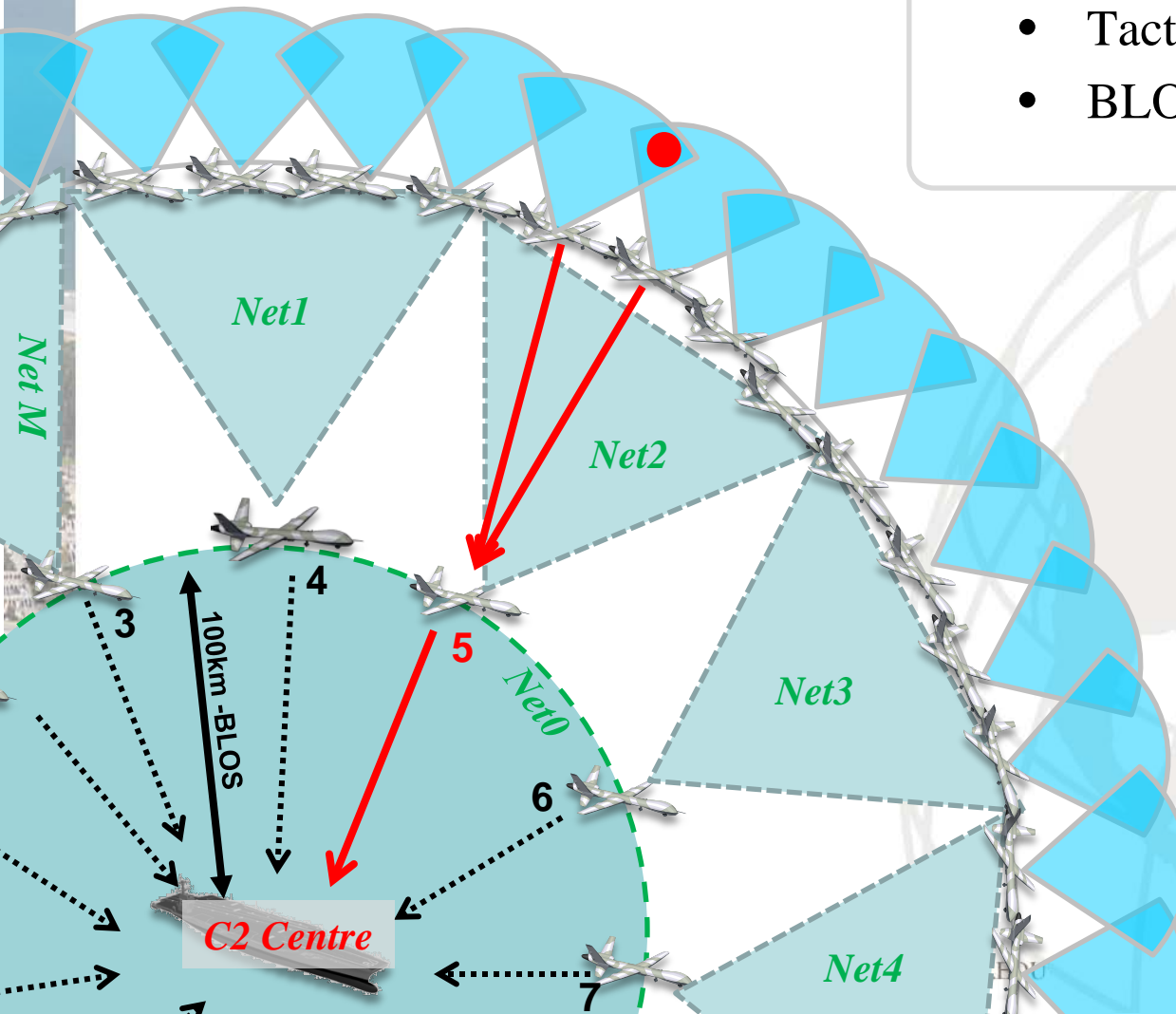
$$< \left(\frac{C_b(\text{bit/s})}{2 \times M \times 8(\text{bit/byte}) \times D(\text{byte/track}) \times T(\text{track/s})} \right)$$

- D : Average data size per track (bytes/track)
- T : Track update rate (tracks/second/target)
- C_b : System throughput capacity (coded) reserved for Link-16 sensor feed format (bits/sec)
- M : Max number of concurrent missile attacks expected
- Number of datalink nets required:

$$f \approx \left\lceil \frac{N}{n} \right\rceil$$

Two-tier relay network

- *NET0*
 - Tactical Datalink; or
 - BLOS Comms (e.g. SATCOM)



Link Budget: Link-16 (UHF-LOS)

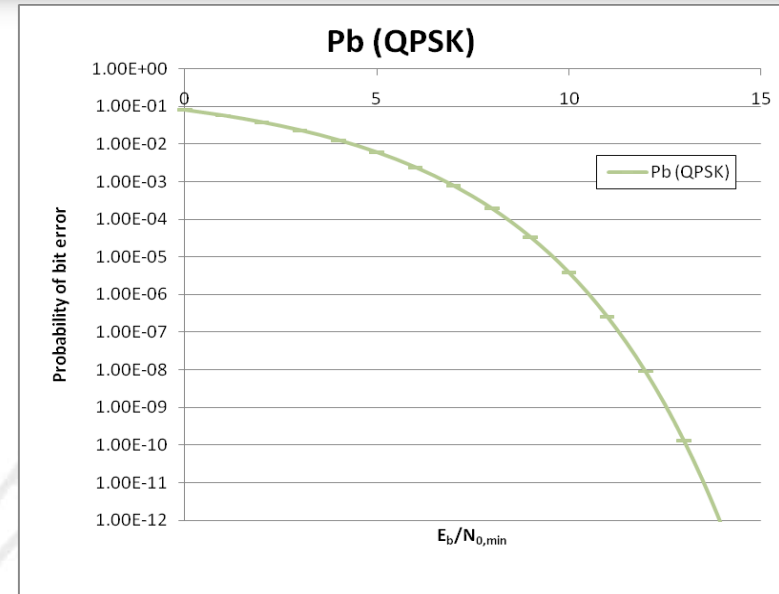
$$\text{Fade Margin} = \left(\frac{E_b}{N_0} \right)_{\text{received}} - \left(\frac{E_b}{N_0} \right)_{\text{min}}$$

$$\left(\frac{E_b}{N_0} \right)_{\text{received}} = S \left(\frac{R_b}{kT_{\text{sys}}} \right) = \frac{P_t \cdot G_t \cdot G_r}{L_{\text{channel}} \cdot L_{\text{sys}}} \left(\frac{R_b}{kT_{\text{sys}}} \right)$$

$$L_{\text{channel}} = \left(\frac{4\pi f_c R}{c} \right)^2$$

Assumptions

- RF carrier frequency, $f_c = 1215\text{MHz}$. (Link-16 Max frequency for UHF-LOS band)
- Receiver system noise temperature of, $T_{\text{sys}} = 410\text{K}$;
- Channel Bit-rate, $R_b = 2400\text{bps}$;
- Omni directional antennas with gain, $G_t, G_r = 1\text{dBi}$;
- Transmitter Power, $P_t = 10\text{W}, 20\text{W}, 50\text{W}, 100\text{W}$
- Digital Signal-to-Noise ratio (assume **QPSK** @ BER $< 10^{-5}$), $E_b/N_{0, \text{min}} \approx 10\text{dB}$ (See Figure 2);
- Other system losses, $L_{\text{sys}} = 3\text{dB}$;
- Channel Loss Model: Free space path loss model;
- Boltzmann Constant, $k = 1.38 \times 10^{-23}\text{Joules}$
- Speed of Light, $c = 3 \times 10^8\text{m/s}$



Fade Margin (dB) Vs Range (km)

